Tabular Firing Tables (see: Firing Tables)

Tactical Headquarters (see: Artillery Tactical Headquarters)

Take Post The order is used only on the gun position and is given by the

command post and/or the detachment commander when the detachment is required to take-up its positions on the

gun/missile launcher.

Tangent Elevation The vertical angle between the axis of the (barrel's) bore, when

the gun is laid, and the angle of sight to the target (see:

Quadrant Elevation).

Tannoy (see: Intercommunication Set Gun Control)

Target Acquisition The detection, identification and location of a target in sufficient

detail to permit the effective employment of weapons

Target Grid Corrections Target grid corrections are ordered by the observer (as

"Left/Right" or "Add/Drop") to get the adjusting gun's round onto the target. All corrections ordered are assumed to be in metres, unless the unit of measurement is otherwise specified (see:

Over and Short).

Targets of Opportunity Targets which appear during action and can be engaged by

ground fire (and/or naval fire, aircraft fire) that had not been

previously scheduled.

Target Records

The complete record with regard to a target, including the

target's grid reference and altitude (and the accuracy of the reference based on the battery's 'survey level' in place at the time); a brief description of the target; the relevant ammunition information (eg. propellant charge); and the date and time when

the information was recorded.

Each recorded target has its own (4 digit) number preceded by two letters; the first letter, in all cases, is 'Z', the second letter indicates the level to which the target is held (eg. battery targets - which may only be engaged by the battery that recorded the target; regimental targets – which may be engaged by all the guns within the regiment; divisional targets – which may be engaged by all the guns within the division). The main target

letters are:

* ZP: A battery target (eg. call-sign 10).

ZQ: A battery target (eg. call-sign 20).

ZR: A battery target (eg. call-sign 30).

ZS: (a battery attached to the regiment).

* ZT: A regimental target (one that may be engaged by all the unit's gun batteries).

* ZU: A divisional target (one that may be engaged by all of the artillery batteries within the division formation).

A projectile which hits the target, as opposed to being either

Target Round

over or short of the target (see: Bracket).

Technical Assistant, Royal

Artillery

(see: Operator Command Post)

Technical Support Troop (see: Light Aid Detachment)

Tellurometer An electronic surveying instrument, used by Artillery surveyors,

for measuring distances.

Temporary Position A position from which guns may fire at a target before

occupying the main position in order to avoid disclosing the

main position's location to the enemy.

Theatre Grid Fixation and orientation accurate to the map grid (see: Fixation

and Orientation).

Theodolite A surveying instrument, used by Artillery surveyors, for

measuring horizontal and vertical angles; a more complex and

precise piece than a director (see: Director).

Time of Flight The time that a round takes from the time that it is fired to the

moment it arrives at any specified point on the trajectory.

Time Fuze Time fuzes contain either combustion (gunpowder), clockwork

(mechanical-time), or variable time mechanisms to measure the time from when the projectile is fired until they initiate the projectile in its flight. This period is referred to as the 'fuze length'. Combustion and mechanical-time fuzes have to have the required length set on them before the round is loaded and

fired (see: Variable Time Fuze).

Time on Target The time that a target is to be engaged; guns fire at this time -

minus the time of flight (see: Time of Flight).

Top Carriage (see: Super-structure)

Top Traverse The traversing of the super-structure (saddle, barrel, breech,

recoil mechanism) without having to move the gun's trails (see:

Basic-structure and Super-structure).

Trails Rearward members of a gun's basic structure that provide it

with stability by absorbing the energy of recoil that is not absorbed by the recoil system and transmitting that energy to the ground. Guns are usually, but not always, towed by the

trails. The three types of trails are:

* Pole Trail: A single hollow metal tube.

Box Trail: Two long and short members enabling the breech to be depressed between the trails when the gun barrel is elevated to a high angle (eq. 25 Pounder Gun).

Split Trail: Double trail pieces which are connected at the rear for transportation of the gun, but are opened-up, and moved outwards, when the gun is deployed in action.

Training Line Ammunition (see: Line Ammunition)

Trajectory

The ballistic path taken by a fired projectile from the gun's

muzzle onwards until its arrival at the target (see: Curved

Trajectory).

Traverse The left and right movement of a gun's ordnance upon its

carriage to an extent determined by the setting of the sights. All traverse on a gun is said to be to the left and right of its centre

of arc (see: Centre of Arc).

Trials Unit A unit that is temporarily raised to trial new proposed guns.

Trigonometry Point An accurately surveyed and documented position, also known

as a 'Trig Point', which has been established by topographic surveyors and from which fixation can be taken (see: Survey

Control Point).

Troop (see: Gun Troop)

Troop Commander An officer (generally a lieutenant) allocated as being the

officer-in-charge of a gun battery's gun troop (see: Gun Troop

and Section Commander).

Troop Sergeant-Major A warrant officer class two; now referred to as the battery guide

(see: Battery Guide).

Trunnions Horizontal cylindrical lugs, or projections, from the gun's barrel

or cradle, that provide a pivot point for the elevation/

depression of the ordnance.